#### Sumer Download Nosteam



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## **About This Game**

Sumer is a unique blend of modern board game design and exciting real-time action, set against the beautiful backdrop of a mysterious ancient civilization.

To claim the throne, four nobles of the ziggurat must compete for Inanna's favor. She is not easily pleased, but what god is? To prove your worth you must perform sacrifices according to Inanna's sacred rituals. Place your workers in workshops to gain resources and goats. Offer up the resources to Inanna and use the goats to trade for new workshops and abilities. Only the swiftest and cleverest noble will become the ruler of Sumer.

## A Worker Placement Video Game!

Sumer takes the board game mechanic of worker placement to a new level. Each day, you and your competitors will awaken at dawn to begin your worship. Run and jump around the ziggurat to place your workers so they'll collect resources. You only have 2 workers, so you better figure out your strategy, move fast, and claim workshops before your friends beat you to it!

# **Real-time Dynamic Auctions!**

Whoever is willing to sacrifice the most goats gets Inanna's blessing! The auction is simple — just move left or right to change your bid in real time. Each auction is a mind game of bluffing and bravado, and you never know an item's real price until time is up! Trick your opponents into overpaying for their bids while you snag good bargains for your own!

# **Key Features**

- 1-4 players Play local with up to 4 players. Master playing solo or try to beat up to three of your friends.
- Devious AI A variety of personalities and skill levels makes the game a challenge for any player.
- Comfortable game length With a game experience of 20 to 30 minutes, Sumer plays in a fraction of the time of a comparable strategy board game.
- Infinitely replayable Randomized setup and a huge variety of different auction items make each playthrough a unique strategic experience.
- Nuanced strategies There is no single key to winning. Being quick on your feet and making smart long-term investments are both crucial to victory.
- Sumerian culture We've worked with professional historians to bring you the ancient civilization that invented writing, beer, and board games.
- Customizable gameplay Play the way you want by turning on variants like Big Head mode and Hidden Auction Items.
- Your controls The game can be played with controllers, mouse and keyboard, all at the same time!

Title: Sumer

Genre: Indie, Strategy, Early Access

Developer: Studio Wumpus Publisher: Studio Wumpus

Release Date: 15 Feb, 2017

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English







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An early game, but it's got good potential and it's relatively fun as is. Needs a bit more story and a few extra mechanics to make is consistent and give the player more drive to actually do things other than "just because". But it's got good potential and the base mechanics are more fun tham the other earlier space survival VR game, I would though like more in depth mechanics like it had with the ability to pull of panels and fix or salvage parts.

Another locomotion option might be good as well, some kind of tether or grabber gun might be good.

It's going for a very subnautica in space kind of feel, and if you were comparing to subnautica it compares favourably to the very early builds of the game where there wasn't much to do other than gather and build.

Played for a bit and decided to keep it, will check in as it develops and updates.. Unfriendly and illogical.. Beautiful game, I loved it, except for the part where some of the courses of action were so unclear that I had to look up a walkthrough. Other than that, I really liked it. Made me laugh more than a few times, and the art is simply enchanting. I especially appreciate the ability to fast-walk, considering how slow Mona is. My only question is; is there another game, or is this one just not finished yet? I'd like to keep playing, but i don't want to spend another 20 bucks on a whole other game.. It's so scary, can't wait for CASE 2: Animatronics Survival!. No fullscreen option and there's an incredible graphical glitch which consumes the entire map with black void. I used the minimap to easily win races. This game is garbage, it's like something I would make.. Adorable arcade game with a good combo system. The campaign mode has many differing challenges that reward repeat plays and the endless mode is well tuned for expert play.. the cammera angle gives you the feeling you're craning your neck, the flow of combat and objectives feels clunky and arbitrary, the asthetics are meh.

This Game has writen Handheld all over it.

First Thing you will notice... There are no cut sceens, No Story Panels between Missions.

The Story is only told during a Mission.

This will interupt the flow of Battle to an annoying Degree.

The Game is a causal Diablo Clone with giant Mechs in a dystopian Tokyo.

And as a Diablo Clone it gets even the basic ARPG Stuff not right.

Combat is boring

Loot is boring

Enemy Bots are stupid Lemmings

Your Team NPC are stupid as \*\*\*\*

Missions Maps are small Arena like affairs no procedural generated Mazes / Dungeons

Timelimit?! within Missions

Then are the technical Limitations.

No Graphics Options

Only Barebone Options...

Switching from Mission Menu to the Dock or to the Shop gives the Player a loading screen...

The Translation ranges from funny to incompetent.

Text is not always readable in the Mission Menu

The Player can get stuck in the Geometry

For an PS Vita Game it is an ohhkay mobile Game

For an 2017 Port to the Windows Platform it is lacking in every Aspect..

5/10 / Borderline Incompetent Port

#### Disclaimer

This is my Opinion! This is how i feel at this Moment in Time & Space about this Product!

This Opinion may change in the Future because of the "Panta rhei" Effect.

I don't care about other Point of Views and will delete Posts of SJW Nature.

If you want to Discuss like an Adult certain Topics of the Matter... You are Welcome to do so.

So... If you don't like my opinion give it a Thumb Down or click on the Funny Option.

Best Regards from sunny Zermany. played it for 10 minutes and quit

10/10. It's a neat and solid VR video player. Does what it advertises well.

Points I like:

- -Video quality is great.
- -It works on Win7.
- -It's easy to use and has a simple and clean UI.
- -You can activate Vive's front facing camera by pressing the grip button. Quite handy when you want to grab your drink.
- -Its built in Youtube video search is pretty good. The result page provides a video's basic information such as like\dislike count, view count, and length. Very useful if you watch many Youtube videos.

I definitely recommend it!. The second game in the 9 Clues series by Tap It Games and Artifex Mundi steps up in quality in a case of the sequel being even better than the original. The thematic consistency with regards to gameplay mechanics and collectibles is awesome.

Despite being a "casual" game, many of the characters are complex and well-developed, and the story is thought-provoking (I can't say more without spoilers, of course). There were subtle hints regarding the mayor from the first game, but this game is a completely separate story, and there's room for either of the two games in the series to provide the basis for additional stories \u2013 which I will be eagerly awaiting. 10/10 Game right here boi

Just gotta set that polling rate to 125 for your mouse, max those settings out with that resolution, then restart, and you're good to go.. Frontlines: Fuel of War is a first person shooter developed by Kaos Studios (Developers of HomeFront) and Now published by Nordic games as the company acquired the IP of the game From THQ during the Closure of Bankurptcy of THQ, Kaos

Studios was founded by the mod team Truama Studios for their successful PC Modification of the Year mod Desert Combat For Battlefield: 1942, the gameplay felt like a reminiscent to the Mod and Battlefield: 1942 and the story was great, graphics looks awesome, it's funny that this game is a Teen Rated Game of a first person shooter and most FPS games are now moving towards to rated Ms as of today, although saddly i won't talk about the mulit-player that the game used to had but as of today main servers of the game are no longer operating(i hope Nordic games bring the master servers running again) however Lan Mode is still running if you want to play it with friends at your house, more and all this game is great and hope that a sequel would come in the future, i rated this game a 8.1 out of 10. The model does a good job. Weapons are more difficult. Especially BOSS.. Oh My Goty !!!

. 9.5/10. Cant believe i have finnaly found something that i have been craving for years, a simple town managemt game with hard aspects but not enough too make it crazy but not to calm too bore you. the perfect perfect game, A peice of Gaming art in the birth! I wanted No Man's Sky to be a inproved version of this game... I don't even need to say I was fully disapointed. This game is amazing, 10V10.

You guys should check out more of these underground indie games, I'm recomending this one and Retro\Grade. Play them.

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